THE TRANSFORMERS: REGENERATION ONE

“Hypnotic Energon”

CAST LIST (speaking parts only)

AUTOBOTS:

Rodimus Prime

Arcee

Minerva

Daytonus

Breakaway

Strongarm

DECEPTICONS:   
Starscream

Thunderhoof

Knock Out

HUMANS:

Daniel Witwicky

Gunter

Inspector Shayne

Debbie Shayne

Stickstein

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SONGS

Cuban Pete (Mask version) (<http://tfregenerationone.weebly.com/uploads/6/3/4/4/63446209/cuban_pete__alternate_.mp3>)

Singers: Knock Out and Strongarm

Good Mornin’ (<http://tfregenerationone.weebly.com/uploads/6/3/4/4/63446209/good_morning.mp3>)

Singers: Knock Out, Starscream and Strongarm

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NOTES

Officer Stickstein is a character created by Pete.

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ACT ONE

FADE IN

THE DESERT

We see KNOCK OUT driving around the desert. He’s grumbling about STARSCREAM not paying him ever since he took over leadership of the Decepticons.

KNOCK OUT

(grumbling)  
Stinkin’ Starscream!!!!! He thinks he’s so big!!!! That big dweeb hasn’t paid me since... forever!!!! I’ll make him regret that!!!!

Suddenly, KNOCK OUT comes across a mine.

KNOCK OUT  
Hello... what have we here????

He then transforms to robot mode and enters the mine. He finds some strange looking crystals and puts it on the analyzer.

KNOCK OUT

Hmmmmm…. These crystals are actually Energon… and yet…

He then takes a piece of a crystal and swallows it. He then looks at a rabbit nearby and moves his hands as if he was hypnotizing it. The rabbit then bows down to KNOCK OUT.

KNOCK OUT

(smirking)

Oh, yeah… I’ll teach that shriekin’ goon one thing or two about not paying me…

FADE IN TO

THE DESERT – MONASTERY

We see STRONGARM talking with DANIEL WITWICKY through intercom as we see DANIEL on the screen with DAYTONUS and BREAKAWAY.

STRONGARM

So, how’re things going with your camping trip???

DANIEL

Oh, really swell, except for a few things…

DAYTONUS  
Yeah, Side Burn accidentally slapped Master Drift wit’ a fishin’ rod…

BREAKAWAY

…And Rev started arguing with a squirrel.

STRONGARM giggles at these remarks.

STRONGARM

Heheheh, that’s funny… anyway, I hope you have a great time there.

DANIEL

We are, Strongarm!!! I wish we could talk some more, but we must get going… talk to ya later…

STRONGARM

Have fun!!!

When the transmission ends, STRONGARM’S smile turns into a frown. She’s thinking about something… about KNOCK OUT!!! Ever since LUCY’S birthday party, she has felt a strange attraction for the snobbish Decepticon Maintenance Supervisor. We see a human, coming in. It’s Brother GUNTER. He is a warm, calm and merry person. He notices STRONGARM’S sadness and looks at her with a curious smile. He talks with a Swiss accent.

GUNTER  
Is ZERE SOMEZING VRONG, friend Strongarm???

STRONGARM

Oh, no, Brother Gunter… I was just… daydreaming, y’know… I just have been thinking a whole lot lately…

GUNTER

VELL, if you need any help… I could be of assistance… ZERE are times when even ZE most lawful people have problems about making decisions…

STRONGARM

Thanks, Brother Gunter… I’ll take it into consideration… but for now… I think I want to try to solve it by myself…

Brother GUNTER nods warmly at STRONGARM, who has just started rolling and wrapping a pretzel.

FADE IN TO

THE AUTOBOT BASE - RODIMUS’ BERTH

We see RODIMUS chained to his berth. He had another mental breakdown recently, but now, he seems to have calmed down a bit… although we can still see pain and fear drawn into his face. MINERVA is looking over him.

MINERVA

Rodimus???

RODIMUS

(with a sad tone)

Minerva… why is life so cruel???

MINERVA

(with a sad tone)

I just… I… I dunno… I’m sorry… I just don’t know what to think anymore…

RODIMUS looks at her with sadness. He then caresses her face. MINERVA looks at him as he caresses her and smiles warmly.

RODIMUS

Promise me that… no matter how bad the situation is… no matter the odds… you’ll never give yourself up… I almost gave myself up… and now… seems like I’m about to give myself up for real… unless something changes my mind…

MINERVA

(breaking up)

Rodimus… I… I promise… I won’t let you down… as long as you keep fightin’…

RODIMUS

I’ll… I’ll try…

RODIMUS warmly holds MINERVA’S hand and wipes her tears.

RODIMUS

You’ve grown up so much ever since I first saw you… I’m proud of you…

MINERVA smiles sweetly at RODIMUS.

FADE IN TO

THE PORTLAND POLICE STATION – SHAYNE’S OFFICE

We see Inspector WILLIAM J. SHAYNE receiving a report about a Decepticon being sighted. He then calls in his daughter DEBBIE.

DEBBIE

(chewing bubble gum)

You called, dad???

SHAYNE

Yes, Debbie. We received reports that Knock Out has been seen around the vicinity, call Strongarm and get a squad ready.

DEBBIE

Roger that.

CUT TO

THE MONASTERY – MAIN CHAMBER

Brother GUNTER looks at STRONGARM finishing up wrapping her pretzel. Then, just as she finishes, her communicator rings.

STRONGARM

(answering her communicator)  
Yes???

DEBBIE

(through intercom)

Hey, partner. Knock Out has been sighted running loose around the city. We must get him.

STRONGARM

(nervously)

Uhhh… sure… okay… cool... I’ll be there…

STRONGARM was blushing. She tries her best to stay in control. She then goes out of the monastery.

STRONGARM

I have to go, Brother Gunter. Take good care of the place.

GUNTER

I VILL, friend Strongarm.

STRONGARM smiles at Brother GUNTER and transforms to vehicle mode, heading out to aid the Portland Police.

FADE IN TO

PORTLAND – THE PARK

KNOCK OUT dresses up as a Cuban musician. He is being pursued by DEBBIE and her partner STICKSTEIN. He evades them and forces them to crash into a gate of the park. He then looks back with a grin before turning around and jumping through a building wall which led to an alley. DEBBIE and STICKSTEIN look at this. STICKSTEIN talks with a very slow, dumb sounding voice.

STICKSTEIN

So… um… what do we do now???

DEBBIE

(after blowing a bubble gum)

We climb through the wall…

KNOCK OUT then runs a little bit further and sees that he’s surrounded!!!

STRONGARM

(trying her best to stay in control of herself)

Hold it right there!!! You’re… you’re under arrest!!!!

KNOCK OUT just grins at this. And then he jumps gracefully.

KNOCK OUT

HIT IT!!!!

END OF ACT ONE

ACT TWO

FADE IN

PORTLAND – THE ALLEY

KNOCK OUT jumps gracefully as he gives an order.

KNOCK OUT

HIT IT!!!

Lights go on and we hear “Cuban Pete” playing. KNOCK OUT starts dancing around as the music plays. He’s also playing the maracas. Suddenly, the police officers surrounding him start shaking their shoulders to the music.

KNOCK OUT

(singing)  
They call me Cuban Pete!!!  
I’m the king of the rumba beat!!!

When I play the maracas I go chick-chicky-boom

Chick-chicky-boom!!!

Some police officers shake their hips when KNOCK OUT sings “chick-chicky-boom”.

KNOCK OUT

(singing)

Yes, sir, I’m Cuban Pete!!!

I’m the craze of my native street!!!

When I start to dance everything goes chick-chicky-boom

Chick-chicky-boom!!!

KNOCK OUT tosses the maracas aside and dances around while looking at us.

KNOCK OUT

(singing)  
The señoritas they sing

And how they swing with the rumbero!!!

It’s very nice!!!

So full of spice!!!

And when they dance and they bring a happy ring of maraquero’!!!!

Singing a song!!!!

All the day long!!!

KNOCK OUT then springs around and lands in front of STRONGARM.

KNOCK OUT

(singing)  
So if you like the beat!!!  
Take a lesson from Cuban Pete!!!  
And I’ll teach you to chick-chicky-boom

Chick-chicky-boom

Chick-chicky-boom!!!

KNOCK OUT sprinkles STRONGARM with the Hypnotic Energon. STRONGARM is now under his control.

STRONGARM

(singing)  
He’s a really modest guy!!!

Although he’s the hottest guy…

In Habana!!!

In Habana!!!

KNOCK OUT then grabs STRONGARM and starts dancing with her.

KNOCK OUT

(singing and dancing)  
Si, señorita!!!

I know that you would like the chicky-boom-chick!!!

It’s very nice!!!!

So full of spice!!!

DEBBIE finally manages to get on top of the wall and grabs STICKSTEIN in order for him to climb. STICKSTEIN then looks at all the cops dancing and celebrating with KNOCK OUT.

KNOCK OUT

(singing)  
I place my hand on your hip and if you will just give me your hand

Then we shall try, just you and I!!!

AYAYAY!!!!

STICKSTEIN  
(jumping down to the ground, looking at the celebration)

Not bad.

DEBBIE

(ticked off)  
SHUT UP AND HELP ME DOWN!!!!

STICKSTEIN

Alright…

KNOCK OUT

(singing)  
If you like the beat!!!  
Take a lesson from Cuban Pete!!!  
And I’ll teach you to chick-chicky-boom!!!  
Chick-chicky-boom!!!

CHICK-CHICKY-BOOM!!!

KNOCK OUT then springs out in front of STRONGARM and starts doing the conga line along with the rest of the police officers.

KNOCK OUT

(doing the conga line)  
ARRRRRRRR-AHAAAH!!!!!!

AYAYAY!!!!

Then, STICKSTEIN and DEBBIE look at KNOCK OUT and the other police officers starting to dance as if they were in a Broadway musical, with KNOCK OUT doing some scat singing. STICKSTEIN heads to join the fun, but he’s stopped by a really pissed DEBBIE.

DEBBIE

(pissed off, to STICKSTEIN)  
You start dancing, I’ll blow your brains out!!!

DEBBIE then heads toward a shotgunner and takes his shotgun.

DEBBIE

GIMME THAT THING!!!!

She then fires at the air in order to scare KNOCK OUT away.

KNOCK OUT

(grabbing STRONGARM, sliding away)

WHAOOOOWWWW!!!! SEE YA!!!!

DEBBIE

C’MON!!!! LET’S GET HIM!!!! SNAP OUT OF IT!!!!

KNOCK OUT moves his jaw from side to side as he looks at DEBBIE. He then kisses STRONGARM, who has hearts in her eyes, and takes her away into the alley.

DEBBIE

HE’S DOWN THE ALLEY!!!! FOLLOW ME!!!!

KNOCK OUT then uses a smoke bomb and disappears into thin air. DEBBIE comes in with STICKSTEIN and other police officers and look extremely baffled, trying to figure out how KNOCK OUT disappeared like that. She then contacts ARCEE.

DEBBIE

Debbie to Arcee… we got a little trouble here…

ARCEE

(through intercom)

What is it, Debbie???

DEBBIE

Knock Out was messin’ around the neighborhood. And he’s got Strongarm!!!

ARCEE

Scrap!!! I’ll try and send help.

FADE IN TO

THE DECEPTICON SHIP – THRONE ROOM

We see STARSCREAM with THUNDERHOOF.

STARSCREAM

(ticked off)

Where is that narcissistic bum Knock Out!!!!

KNOCK OUT bursts into the ship along with STRONGARM.

KNOCK OUT

(with a jolly attitude)  
I’M HERE!!!!

He then sprinkles STARSCREAM and THUNDERHOOF with the Hypnotic Energon.

KNOCK OUT

(with a smug smile)  
Now… you belong to me!!!!

STARSCREAM, THUNDERHOOF

(in unison, monotone)

Yes, Master…

KNOCK OUT

(laughing maniacally)  
HAHAHAHAHAHAHAHAHAHAHAAAAAA!!!!!

END OF ACT TWO

ACT THREE

FADE IN

AUTOBOT BASE – INTERIOR

ARCEE comes into the briefing room and sees MINERVA sitting at the control booth.

ARCEE

Has anyone come back yet???

MINERVA

Nope… there’s no one here except you and me…

ARCEE

Dang it!!! We must go rescue Strongarm!!! Knock Out nabbed her!!!

MINERVA

Let me!!! I’ve got to prove to myself that I can still do something for the team!!!

ARCEE hesitates for a moment, her motherly concern towards MINERVA comes into play, but she then decides that she doesn’t have any choice.

ARCEE

(somewhat worried)  
Alright… just… try to come back in one piece….

MINERVA

I’ll try… don’t worry….

MINERVA goes towards the exit and transforms to robot mode and drives toward the Decepticon ship.

FADE IN TO

DECEPTICON BASE – THRONE ROOM

KNOCK OUT is with the hypnotized STARSCREAM and STRONGARM in the throne room. He decides to have fun with his two new subjects and decides that it’s time for a song. Suddenly, he stands up and claps his hands twice. Suddenly, music is heard and the trio starts singing.

STRONGARM

(singing)

Good mornin’!!!

STARSCREAM

(singing)  
Good mornin’!!!

KNOCK OUT

(singing)  
We’ve talked the whole night through!!!

STRONGARM

(singing)  
Good mornin’!!!

KNOCK OUT, STARSCREAM

(singing)

Good mornin’… to you!!!

Then, the trio starts tap-dancing as well.

KNOCK OUT, STRONGARM, STARSCREAM

(singing)  
Good mornin’!!!

Good mornin’!!!

It’s great to stay up late!!!

Good mornin’!!!  
Good mornin’… to you!!!

They do a brief tap-dance and then, KNOCK OUT kneels and STRONGARM sits on his knee while they hear STARSCREAM sing.

STARSCREAM

(singing)

When the band began to play

The stars were shining bright!!!

Then, STARSCREAM kneels and lets STRONGARM sit in his knee. KNOCK OUT stands up and sings.

KNOCK OUT

(singing)

Now the milkman's on his way

It's too late to say good night!!!

The trio then walks through a corridor and into the briefing room.

KNOCK OUT, STRONGARM, STARSCREAM

(singing)

So, Good mornin’!!!

Good mornin’!!!

Sun beams will soon smile through!!!

Good mornin’!!!

Good mornin’… to you!!!

STRONGARM then stands on a chair. KNOCK OUT and STARSCREAM tap-dance while STRONGARM sings.

STRONGARM

(singing)

And you, and you, and you!!!!

Good mornin’!!!

Good mornin’!!!

We've gabbed the whole night through!!!

Good mornin’!!!

Good mornin’ to you!!!

KNOCK OUT, STARSCREAM

(singing)

Nothing could be granted!!!

Than to be in Louisiana!!!

KNOCK OUT, STRONGARM, STARSCREAM

(singing)

In the mornin’!!!

STRONGARM

(singing)  
In the mornin’!!!

It’s great to stay up late!!!

Good mornin’!!!  
Good mornin’ to you!!!

KNOCK OUT, STARSCREAM

(singing)

Might be just a zippy

If it wasn’t Mississippi!!!

The trio then keeps walking through the room.

STRONGARM

(singing)

When we left the movie show

The future wasn't bright!!!

But came the dawn

The show goes on and I don't want to say good night!!!

KNOCK OUT, STARSCREAM

(singing)

So say good mornin’!!!

STRONGARM

(singing)  
Good mornin’!!!

KNOCK OUT, STRONGARM, STARSCREAM

(singing)

Rainbows are shining through!!!

STRONGARM

(singing)

Good mornin’!!!

KNOCK OUT, STARSCREAM

(singing)

Good mornin’!!!

STRONGARM

(singing)

Bonjour!!!

KNOCK OUT, STARSCREAM

(singing)

Monsour!!!

STRONGARM

(singing)

Buenos días!!!

KNOCK OUT, STARSCREAM

(singing)

Muchas frías!!!

STRONGARM

(singing)

Buongiorno!!!

KNOCK OUT, STARSCREAM

(singing)

Montichorno!!!

STRONGARM

(singing)

Gutten Morgen!!!

KNOCK OUT, STARSCREAM

(singing)

Blackich Morgen!!!

KNOCK OUT, STRONGARM, STARSCREAM

(singing)

Good mornin’ to you!!!

The trio then starts doing a playful tap-dancing routine. Then, after a brief moment, they grab hats and raincoats and start fooling around with the raincoats. They wrap the raincoats around their waists and briefly do the Broadway Jazz dance. Then, they cover their faces with the raincoats and start moving the sleeves around. Then, they pop their heads out of the raincoats and slap themselves with the sleeves while having goofy expressions on their faces. STRONGARM then wraps the raincoat around her waist and start doing the hula while KNOCK OUT and STARSCREAM pretend to be the musicians. Then, KNOCK OUT pretends to be a matador while STRONGARM and STARSCREAM are cheering him. STARSCREAM then grabs his raincoat and starts doing a really energetic foxtrot dance. He then proceeds to throw the raincoat down and kick it. Then, the trio goes to the bar and starts fooling around and dancing there. After that, they head for the living room and acrobatically roll around a sofa. Then, they walk down the other sofa, do a brief dance and fall on top of it, with comical defeated expressions on their faces. Suddenly, an alarm rings and KNOCK OUT goes to see while STARSCREAM and STRONGARM are still lying down with goofy expressions in their faces.

KNOCK OUT  
What the blazes???!!!!

He then presses a button and sees MINERVA sneaking into the ship.

KNOCK OUT

DRAT!!!

(taking a microphone)

Attention, TH!!! Get that blasted nurse!!!

The hypnotized THUNDERHOOF obeys KNOCK OUT and goes to find MINERVA. MINERVA is just looking for STRONGARM, when suddenly, THUNDERHOOF jumps in.

MINERVA

Scrap!!!

THUNDERHOOF

(monotone)  
You is comin’ wit’ me!!!

MINERVA then fires her shock blaster at THUNDERHOOF.

THUNDERHOOF  
(monotone)

EH-OH!!!

THUNDERHOOF falls down, stunned.

MINERVA

Man… this is just too easy!!!

She then keeps sneaking into the ship and finds what she’s looking for and something else. KNOCK OUT swings a sword at MINERVA. He hits her hand, causing her to drop her shock blaster.

KNOCK OUT

Now you’re mine!!!

MINERVA evades the next blow and grabs another sword lying on the ground and starts clashing with KNOCK OUT.

KNOCK OUT

THIS IS YOUR END, YOU WRETCHED NURSE!!!

MINERVA

Don’t you realize that IT NEVER ENDS???!!!

(she then realizes what she said last)

Darn it!!! Another cornball remark!!! Should I have said that or “it’s over – finished!!!”??? Gee, both sound equally corny.

KNOCK OUT just looks at us with frustration while MINERVA is idly talking to herself. He then notices that this is his chance to escape with STRONGARM. MINERVA then notices him.

MINERVA

Oh no, ya don’t!!!

She then grabs her shock blaster and fires it at KNOCK OUT.

KNOCK OUT

(screaming comically)  
DEAAAAAIIIIGHHH—BRLRRRBRLLLRRRBRLRLB!!!!

He falls to the ground. MINERVA then takes some smelling salts and makes STRONGARM smell them. STRONGARM then wakes up from her trance.

STRONGARM

Uhhhh… my head…

(looks at MINERVA)

Minerva!!! What happened???

MINERVA

I’ll explain later… right now, we gotta go!!!

They both transform to vehicle mode and drive away. Unfortunately, STARSCREAM smelled the salts and is now waking up. He stands up and sees KNOCK OUT getting up.

STARSCREAM

(angered)  
YOU!!!!

KNOCK OUT sees him.

KNOCK OUT

(gulp) Ehhh, eheheh, boss Screamer… I can explain everything…

STARSCREAM  
Oh, no need… you tried to control me somehow… but now, I’m gonna beat you until you’re nothing but a pulp!!!

KNOCK OUT

(running away)

AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA!!!!!!

FADE IN TO

THE DESERT – MONASTERY

STRONGARM was once again talking to Brother GUNTER.

STRONGARM

What’s even stranger is that deep down… I actually enjoyed being with him. Like… he actually made me feel happy with myself…

GUNTER

Maybe one day, friend Strongarm, you VILL manage to show your feelings to ZAT Decepticon… but for now… I ZINK ZAT you VILL have to hold on until ZE battle is over…

STRONGARM

I just… I dunno if it’ll ever be over, Brother Gunter… sometimes I just don’t think I’ll ever be able to step down from being an officer, and start being a girl…

GUNTER

Oh, nonsense… I know you VILL learn how to be both… you just need time, just like you did VITH making ZE pretzels… you VILL see…

Brother GUNTER smiled at STRONGARM. STRONGARM looked at him and smiled back. She then looks at the table.

STRONGARM

So… should we make more pretzels???

GUNTER

I ZOUGHT you VOULD never ask!!!

Then, they both start merrily making pretzels again.

END OF ACT THREE

THE END